Monday, July 2\textsuperscript{nd}:

9.30am: Registration and Morning Tea (Room 2.07)

10.00am: Welcome

10.30am: Paper Session 1
- Claudia Ott, Ralf Hebecker and Sarah Wakes
  Picture the Space: Three Concepts for Management and Presentation of Personal Digital Photographs.
- Amay Dighe and Annika Hinze
  Human-Centred Workplace: Re-finding physical documents in an office environment.
- Jaspaljeet Singh Dhillon; Burkhard C. Wunsche; Christof Lutteroth
  Evaluation of a Web-Based Telehealth System: A Preliminary Investigation with Seniors in New Zealand
- Manuel Cesario, Michael Lundon, Saturnino Luz, Masood Masoodian and Bill Rogers
  Mobile Support for Diagnosis of Communicable Diseases in Remote Locations. (short paper)

12.30pm: Lunch break

2.00pm Keynote: Mark Billinghurst

3.00pm: Demo Session (in room Co2.07, ends 5pm)
- Vision based Indoor Scene Localization via Smart phone
- TheraMem - Physical Rehabilitation with Augmented Reflection Technology
- Power Wheel Chair Simulation as an Assessment Tool
- The Trade Aid computer kiosk. Inclusive and human centred design technology at the point of sale
- TagNBank: Tag-based interaction in mobile banking
- Healthcare4Life - A Ubiquitous Patient-Centric Telehealth System
- Three Concepts for Management and Presentation of Personal Digital Photographs
- Bimanual Natural User Interaction For 3D Modelling Application Using Stereo Computer Vision
- Otago InForm - Online Evaluation Request System
- CityViewAR Outdoor AR Visualization
- Interactive AR Exposure Therapy
- ARMicroMachines - Natural Interaction with Augmented Reality Scenes
- GeoBoids: Mobile AR for Exergaming
- Interaction Methods for Mobile Augmented Reality
- GeoTrooper - A Mobile Location-Aware System for Team Coordination

7.00pm: Dinner at Angus Steakhouse (7 St Andrew Street)
Tuesday, July 3rd:

9.00am: Keynote: Tim Nixon

10.00am: Morning Tea

10.30am: Paper Session 2
• Jaspaljeet Singh Dhillon, Czarina Ramos, Burkhard C. Wunsche and Christof Lutteroth
  Leveraging Consumer Sensing Devices for Telehealth.
• Doris Jung, Marie Hermo Hansen, Simon Laing and Jeremy Mayall
• Roy Sirui Yang, Anthony Lau, Yuk Him Chan, Alfonso Gastelum Strozzi, Christof Lutteroth and Patrice Delmas
  Bi-Manual Natural User Interaction For 3D Modelling Application Using Stereo Computer Vision.
• Danielle Cummings, George Lucchese, Manoj Prasad, Chris Aikens, Jimmy Ho and Tracy Hammond
  Haptic and AR Interface for Paratrooper Coordination. (short paper)

12.30pm: Lunch break (also SIGCHINZ AGM)

2pm: Paper Session 3
• Kohl Bromwich, Masood Masoodian and Bill Rogers
  Crossing the Game Threshold: A System for Teaching Basic Programming Concepts.
• Raphael Marczak, Gareth Schott and Jasper Van Vught
  Extracting Game-play Metric Data from Audio/Video Processing: A practical solution for Game Studies research.
• Clemens Zeidler, Christof Lutteroth and Gerald Weber
  Constraint Solving for Beautiful User Interfaces: How Solving Strategies Support Layout Aesthetics.
• Rajinesh Ravendran
  A comparative usability study of tag-based interface in the mobile banking context. (short paper)
• Safurah Binti Abdul Jalil, Jingwen Huang, Marin Markovich, Brabyn Osburn, Mike Barley and Robert Amor
  Avatars at a Meeting. (short paper)

4.10pm: Closing and afternoon tea.